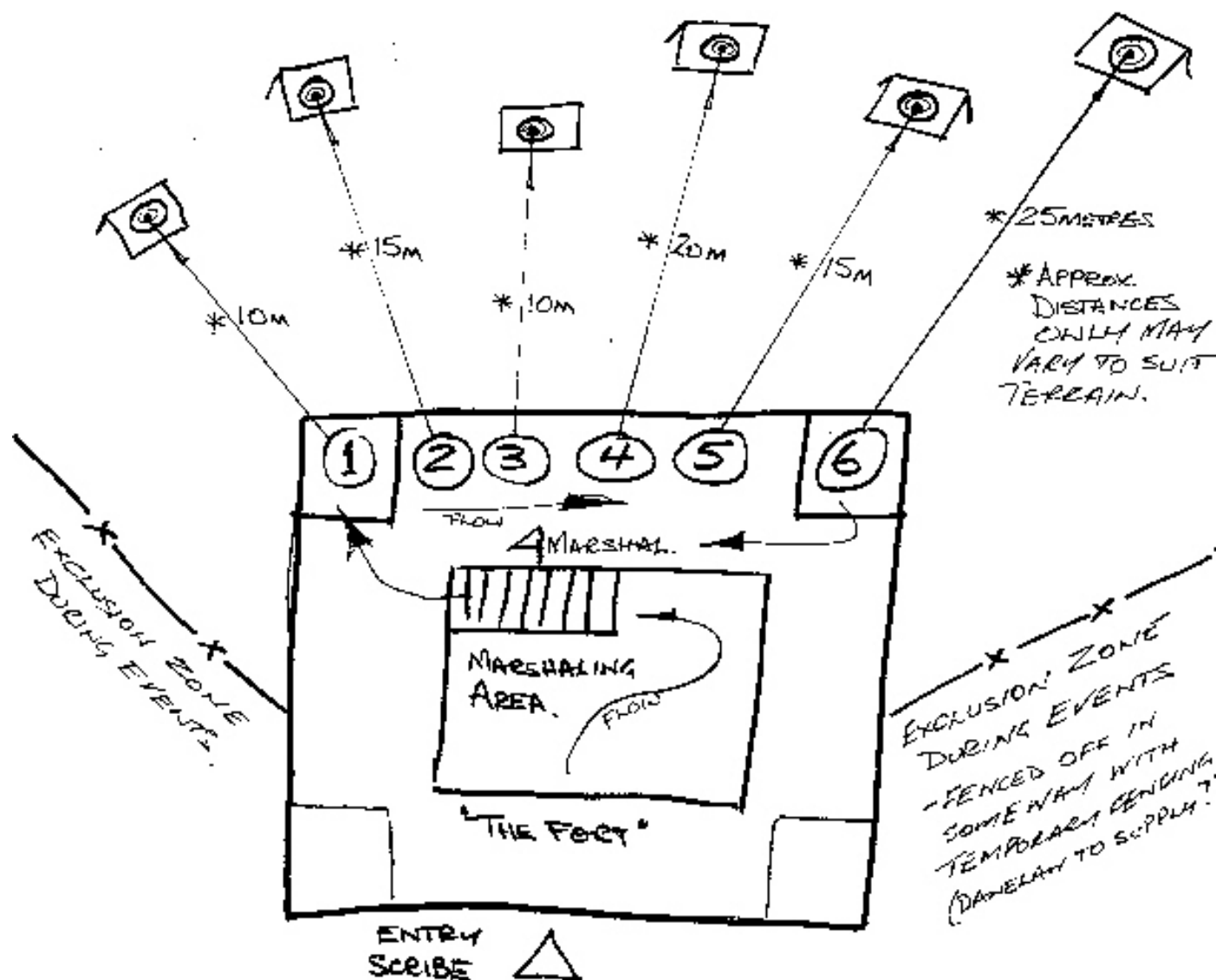


2007 MEDIEVAL CONFERENCE ARCHERY

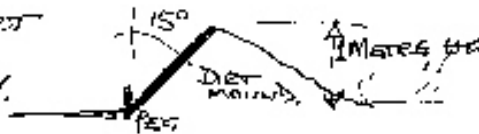
EVENT NO. 1 - "STATION SHOOT"

SIX SHOOTING POSITIONS - ANIMAL OR SHIELD TARGETS
ONE ARROW EACH TARGET (SHARPS)



RESOURCES:

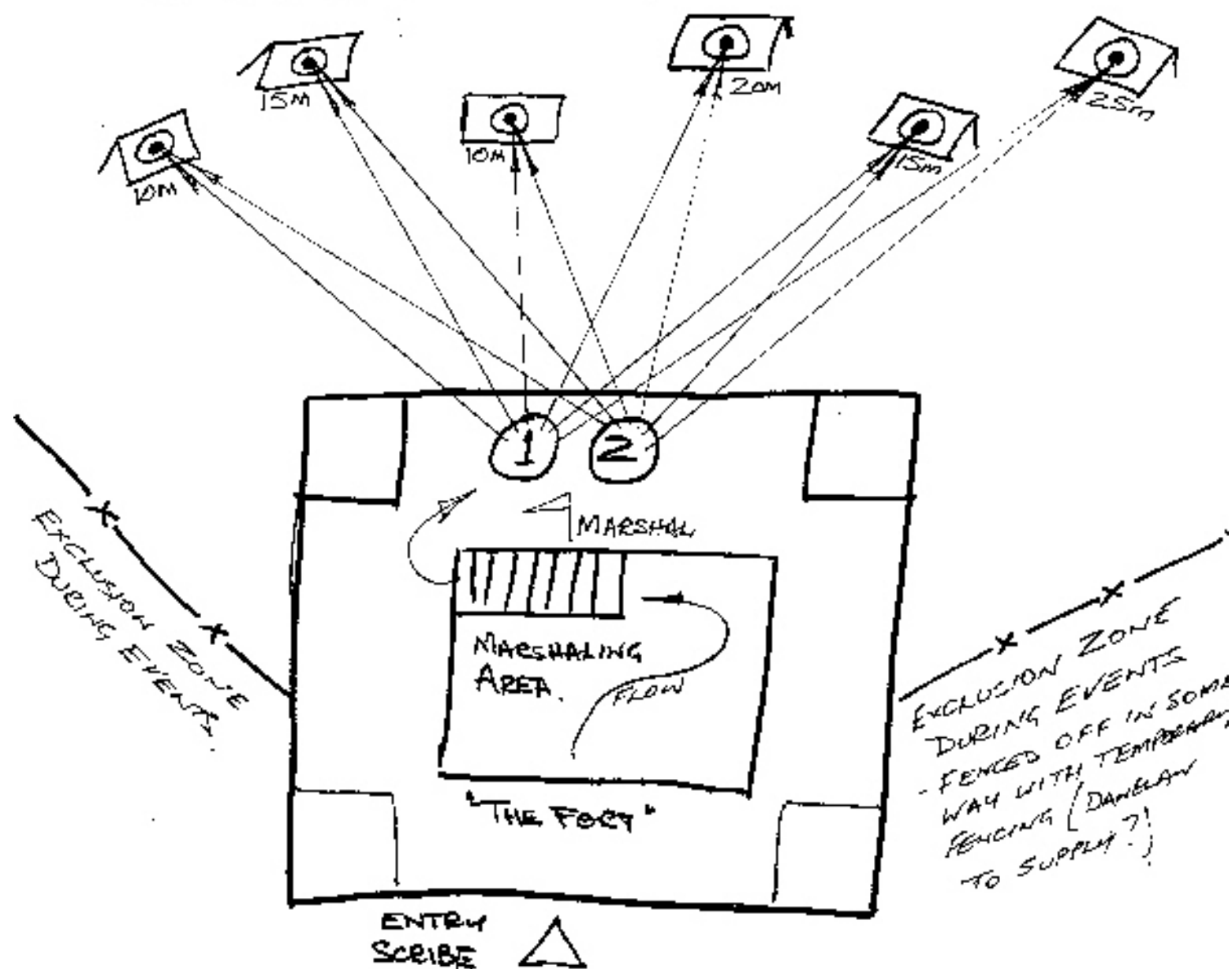
1. MARKED SHOOTING POSITIONS - SPOT OF PAINT ON FLOOR
2. TARGET BUTTS - A MOUND OF DIRT
3. TARGET FACES - HALDAN WILL SUPPLY.



"2007 MEDIEVAL CONFERENCE ARCHERY"

EVENT N°2 - "SPEED SHOOT"

- * 30 SECONDS - AS MANY ARROWS AS ARCHERS CAN GET AWAY. PAIR OF ARCHERS SHOOTING AT A TIME.



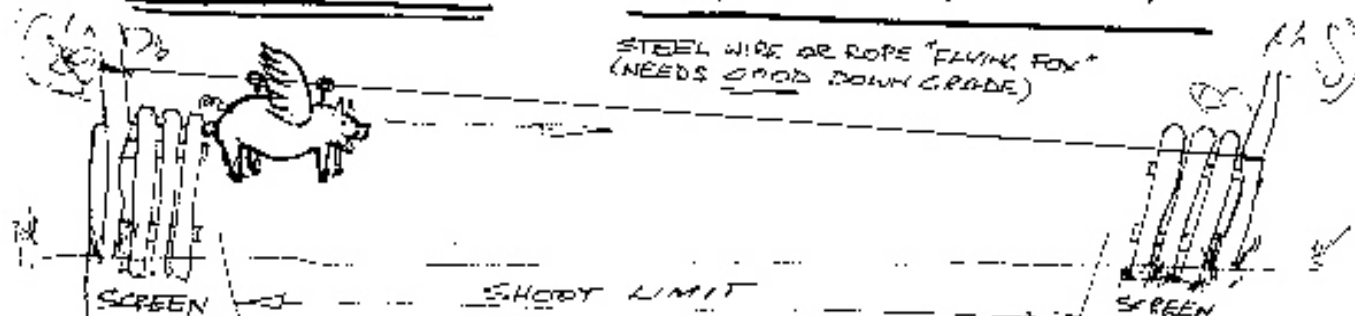
RESOURCES:

AK PER EVENT N°1

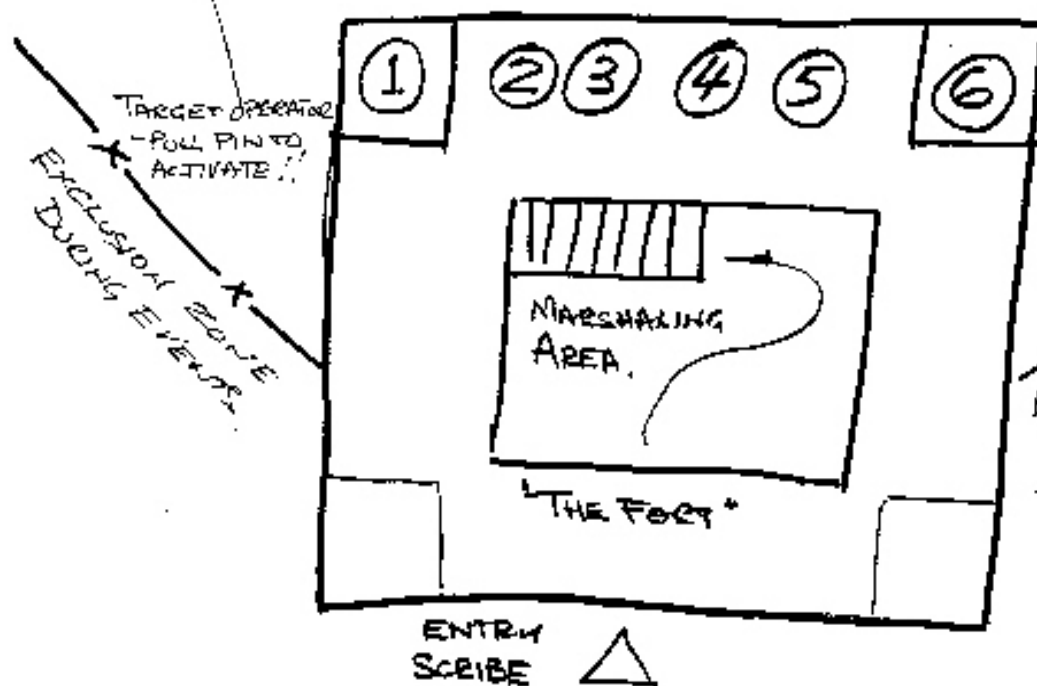
"2007 MEDIEVAL CONFERENCE ARCHERY"

EVENT N°3 - "FLYING PIG SHOOT"

STEEL WIRE OR ROPE "FLYING FOX"
(NEEDS GOOD DOWN GRADE)

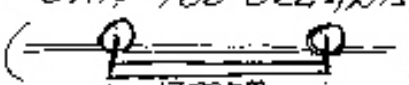


ARCHERS TAKE A SINGLE SHOT
FROM EACH SHOOTING POSITION.



EXCLUSION ZONE
DURING EVENTS
- FENCED OFF IN SOME
WAY WITH TEMPORARY
FENCING (DANIELAW
TO SUPPLY?)

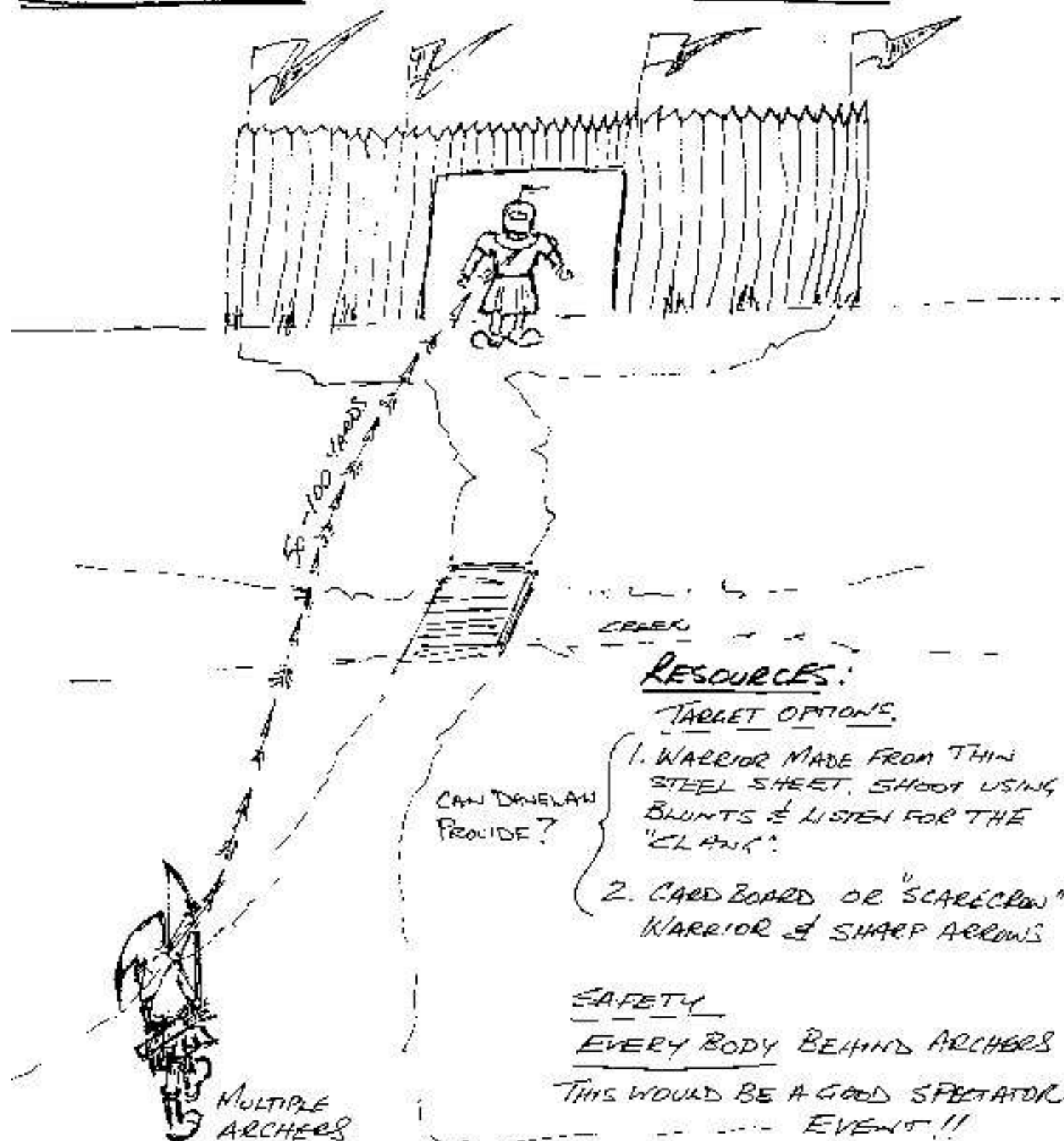
RESOURCES:

DANIELAW - CAN YOU ORGANISE A "FLYING FOX" & TWO PULLEYS
() JOINED WITH A PIECE OF TIMBER

HALEDAN - WILL PROVIDE THE "FLYING PIG"

"2007 MEDIEVAL CONFERENCE ARCHERY"

EVENT No. 4 - "EXECUTE! EXECUTE!" (HERO)



"2007 MEDIEVAL CONFERENCE ARCHERY"

NOVELTY / KIDS EVENTS

* "WILLIAM TELL SHOOT"

- SHOOT THE APPLE OFF YOUNG WILLIAM'S HEAD!



* "BALLOON HUNT"

- JUST FOR KIDS!!



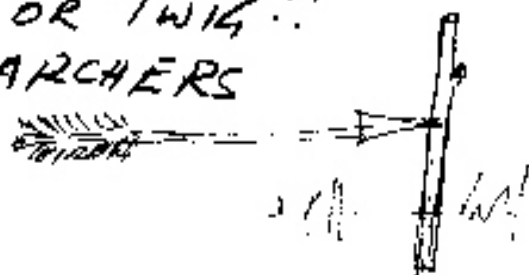
* "ARROW TOSSING"

- ARCHERY WITHOUT THE BOW!!



* "WAND & TWIG SHOOT"

- SPLIT THE WAND OR TWIG!!
ONE FOR SNIPER ARCHERS



RESOURCES

* HALFDAN WILL SUPPLY MATERIALS REQUIRED FOR NOVELTY & KIDS EVENTS.

THESE EVENTS COULD BE HELD A GAP FILLERS
VENUE COULD BE AT ARCHERY PRACTICE